

Quantum gates II

Quantum computing

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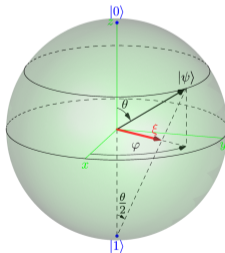
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Last time

- Every qubit state $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$ is equivalent to a state of the form

$$\cos\left(\frac{\theta}{2}\right) |0\rangle + e^{i\varphi} \sin\left(\frac{\theta}{2}\right) |1\rangle$$

corresponding to a (unique) point on the Bloch sphere.



Certain qubit operations can be represented by 2×2 matrices :

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad Y = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \quad Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$P = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{bmatrix} \quad U = \begin{bmatrix} \cos(\frac{\theta}{2}) & -e^{i\lambda} \sin(\frac{\theta}{2}) \\ e^{i\phi} \sin(\frac{\theta}{2}) & e^{i(\lambda+\phi)} \cos(\frac{\theta}{2}) \end{bmatrix}$$

Review quiz: <https://www.wooclap.com/QCOMP2>

Quantum gates II

Single qubit gates

Multiple qubit gates

General single qubit gate

Theorem

The time evolution operator on the space of stationary states of a quantum system is represented by a unitary matrix.

Proof.

Consider a time-dependent potential $V(\mathbf{x}, t)$, $0 \leq t \leq 1$ with $V(\mathbf{x}, 0) = V(\mathbf{x}, 1)$.

The application G induced on the spaces of instantaneous solutions

$$G : \mathcal{V}_{t=0} \longrightarrow \mathcal{V}_{t=1}$$

is linear and preserves orthogonality.



Unitary matrices

Remark:

$$\langle G\psi | G\phi \rangle = \langle \psi | \phi \rangle \quad \forall \psi, \phi \quad \iff \quad G^\dagger G = I$$

In general we have $|\det G| = 1$; up to matrix equivalence we may assume $\det G = 1$.

Then $G^{-1} = G^\dagger$ for $N = 2$ means

$$G = \begin{bmatrix} \alpha & -\beta^* \\ \beta & \alpha^* \end{bmatrix}, \quad |\alpha|^2 + |\beta|^2 = 1.$$

Special unitary group

$$\text{SU}_2(\mathbb{C}) = \left\{ \begin{bmatrix} \alpha & -\beta^* \\ \beta & \alpha^* \end{bmatrix} \mid \alpha, \beta \in \mathbb{C}, |\alpha|^2 + |\beta|^2 = 1 \right\}$$

Two such matrices G_1 and G_2 are equivalent $\iff G_1 = \pm G_2$.

Thus the set (group) of single qubit gates, up to equivalence, is

$$\text{SU}_2(\mathbb{C})/\{\pm I\} =: \text{PU}(2) = \text{U}_2(\mathbb{C})/\{e^{i\theta} I \mid \theta \in \mathbb{R}\}$$

a 3-dimensional geometric space (Lie group)

General single qubit gate

Any single qubit gate G admits an orthogonal eigenbasis $|\psi_0\rangle, |\psi_1\rangle$ for which

$$\begin{cases} G |\psi_0\rangle = e^{+i\sigma} |\psi_0\rangle \\ G |\psi_1\rangle = e^{-i\sigma} |\psi_1\rangle \end{cases}$$

If $Q|0\rangle = |\psi_0\rangle$ and $Q|1\rangle = |\psi_1\rangle$, then

$$Q^\dagger G Q = \begin{bmatrix} e^{+i\sigma} & 0 \\ 0 & e^{-i\sigma} \end{bmatrix} \sim P(-2\sigma).$$

On the Bloch sphere, G is a rotation of angle -2σ around the axis through the orthogonal states $|\psi_0\rangle$ and $|\psi_1\rangle$.

Other point of view

Consider the images

$$\begin{cases} |\phi_0\rangle = G |0\rangle \\ |\phi_1\rangle = G |1\rangle \end{cases}$$

and write Bloch parameters

$$|\phi_0\rangle = \cos\left(\frac{\theta}{2}\right) |0\rangle + \sin\left(\frac{\theta}{2}\right) e^{i\varphi} |1\rangle.$$

Then $|\phi_1\rangle \sim -\sin\left(\frac{\theta}{2}\right) |0\rangle + \cos\left(\frac{\theta}{2}\right) e^{i\varphi} |1\rangle$ with phase factor, say, $e^{i\lambda}$

$$\implies G = \begin{bmatrix} |\phi_0\rangle & |\phi_1\rangle \end{bmatrix} = \begin{bmatrix} \cos\left(\frac{\theta}{2}\right) & -\sin\left(\frac{\theta}{2}\right) e^{i\lambda} \\ \sin\left(\frac{\theta}{2}\right) e^{i\varphi} & \cos\left(\frac{\theta}{2}\right) e^{i(\varphi+\lambda)} \end{bmatrix} = U(\theta, \varphi, \lambda)$$

Two points of view

- axis \mathbf{u} and rotation angle σ
- image of vertical axis \mathbf{z} and phase parameter λ

The relationship between these two representations is a bit complicated...

Unless one is willing to work with quaternions

$$\mathbb{H} = \{a + b\mathbf{i} + c\mathbf{j} + d\mathbf{k} \mid a, b, c, d \in \mathbb{R}\}.$$

Universal family

Remark: every single qubit gate G can be expressed as a combination of

H and $P(\theta)$ ($\theta \in \mathbb{R}$) only.

Idea:

- express G as a combination of $R_x(\alpha)$, $R_y(\beta)$, $R_z(\gamma)$
- explicit formulas for these 3 kinds of rotations

Corollary: every single qubit gate G can be *approximated* by a combination of

H and $P(\frac{2\pi}{n})$ ($n \gg 0$) only.

Great!

You now understand all possible programs that can run on `imbq_armonk`

Bit
(Classical Computing)

0



1

Qubit
(Quantum Computing)

0



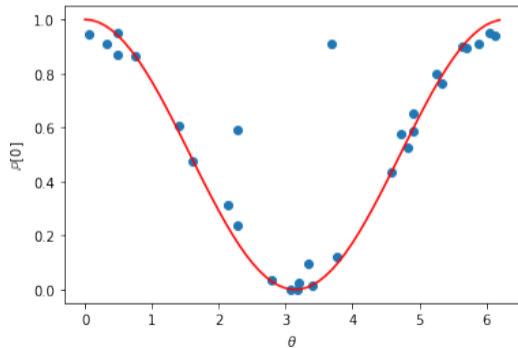
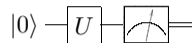
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$$\mathbb{Z}/2\mathbb{Z} = \{I, X\}$$

vs.

$$\text{PU}_2(\mathbb{C}) = \{U(\theta, \phi, \lambda)\}_{\theta, \phi, \lambda} = \text{SO}_3(\mathbb{R})$$

Measurement lab



Quantum gates II

Single qubit gates

Multiple qubit gates

2-qubit system

Consider a system with two qubits A and B . Suppose:

A in state $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$

B in state $|\phi\rangle = \gamma |0\rangle + \delta |1\rangle$

Then the system (A, B) is in state

$$\begin{aligned} |\psi\rangle \otimes |\phi\rangle &= (\alpha |0\rangle + \beta |1\rangle) \otimes (\gamma |0\rangle + \delta |1\rangle) \\ &= \alpha\gamma |0\rangle \otimes |0\rangle + \alpha\delta |0\rangle \otimes |1\rangle + \beta\gamma |1\rangle \otimes |0\rangle + \beta\delta |1\rangle \otimes |1\rangle \\ &= \alpha\gamma |00\rangle + \alpha\delta |01\rangle + \beta\gamma |10\rangle + \beta\delta |11\rangle \end{aligned}$$

2-qubit system

More generally: the 2-qubit system can be in *any* linear combination state

$$a|00\rangle + b|01\rangle + c|10\rangle + d|11\rangle \in \mathcal{V}_2 \otimes \mathcal{V}_2$$

Some of these *cannot* be written in the form $|\psi\rangle \otimes |\phi\rangle$: called **entangled**

Example

$$\frac{|00\rangle + |11\rangle}{\sqrt{2}}$$

Bell state

Two qubit gates

Do we have the analogues of the classical AND, OR, XOR, NAND, ... gates for quantum bits?

NO! They lose information...

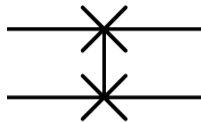
Recall: the space of quantum states for a system of 2 qubits is

$$\mathcal{V}_2 \otimes \mathcal{V}_2 \cong \mathcal{V}_4$$

basis $|0\rangle \otimes |0\rangle$, $|0\rangle \otimes |1\rangle$, $|1\rangle \otimes |0\rangle$, $|1\rangle \otimes |1\rangle$ or $|00\rangle$, $|01\rangle$, $|10\rangle$, $|11\rangle$ or $|0\rangle$, $|1\rangle$, $|2\rangle$, $|3\rangle$

2-qubit gates are represented by 4×4 unitary matrices

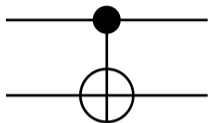
SWAP gate



$$|\psi\rangle \otimes |\phi\rangle \mapsto |\phi\rangle \otimes |\psi\rangle$$

$$\text{SWAP} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \text{diag}(1, X, 1)$$

CNOT = CX gate



$$\text{CX}(|x\rangle \otimes |y\rangle) = X^x|y\rangle = \begin{cases} |y\rangle & \text{if } |x\rangle = |0\rangle \\ X|y\rangle & \text{if } |x\rangle = |1\rangle \end{cases} = |x \oplus y\rangle$$

To be able to go back we must output $|x\rangle$ as well:

$$\text{CX} \begin{bmatrix} |x\rangle \\ |y\rangle \end{bmatrix} = \begin{bmatrix} |x\rangle \\ |x \oplus y\rangle \end{bmatrix}$$

CNOT = CX gate

$$\text{CX}(|x\rangle \otimes |y\rangle) = |x\rangle \otimes (|x \oplus y\rangle)$$

$$\text{CX}(|0\rangle \otimes |\phi\rangle) = |0\rangle \otimes |\phi\rangle \quad \text{CX}(|1\rangle \otimes |\phi\rangle) = |1\rangle \otimes X|\phi\rangle$$

$$\text{CX} = \text{diag}(I, X) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

Reversible operation ! $\text{CX}^2 = I$

Exercise

What is the matrix representation of the 2-qubit gate corresponding to the application of X on the first qubit and H on the second qubit?

Quantum gates, general case

General case of a n -qubit system:

$$\underbrace{\mathcal{V}_2 \otimes \cdots \otimes \mathcal{V}_2}_n \cong \mathcal{V}_{2^n}$$

Any reversible quantum operation can be viewed as a $2^n \times 2^n$ unitary matrix:

$$G \in U(2^n).$$

Usually described as a **quantum circuit** made of gates on smaller numbers of qubits.